

### MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY

### (With effect from Academic Year: 2019-20)

### BACHELOR OF COMPUTER APPLICATIONS (B.C.A.)

#### Structure for B.C.A. – CBCS Programme

#### Semester-I(FY)

COURSE	COURSE TYPE	SUBJECT	CREDIT
BCA-EC-101	ELECTIVE	Environmental Science - I	02
BCA-FC-102	FOUNDATION	Introduction to English Language and Literature - I	02
BCA-CC-103	CORE	Fundamental of Computer Organization	03
BCA-CC-104	CORE	Introduction to Programming (C Language)	03
BCA-CC-105	CORE	RDBMS-I	03
BCA-CC-106	CORE	Mathematics	03
BCA-CC-107	CORE	Practical (Based on BCA-CC-104 & BCA-CC-105)	12
		TOTAL	28



B.C.A. Course: Fundamental of Computer Organization Course No: BCA-CC-103

Semester: 01 Type of Course: Core Course

Marking Scheme: External Examination: 70 + Internal Evaluation: 30 = 100 Marks

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours

Unit	Detailed Syllabus	Teaching	Marks/
		Hours	Weight
Unit-1	Basics of Computer	12	18
	-Introduction: Block diagram of a computer, characteristics of		
	computer		
	-Generation of computer: First, Second, Third, Fourth and Fifth		
	Classification of Computer system: Mini Computers, Micro		
	Computers, Mainframe computer, super computer.		
	- Uses and Application of Computer		
	-Basics of Windows: Desk top, file, folder, icon, Windows		
	explorer, and Control panel, Recycle bin, etc.		
Unit-2	Input/ Output Devices and Storage Device	11	18
	- Input Devices: Key board, mouse, and touch panel.		
	- Display Devices: LCD and LED Monitors, Touch Screens		
	-Printer and Scanner: Dot matrix, Line, Drum, Ink Jet, Laser,		
	scanner.		
	- Magnetic storage & Hard Disk, Optical storage technology, CDs,		
	DVDs. Flash memory, Memory stick (pen drive)		
Unit-3	Data Representation and Number Systems	11	17
	-Representation: Representation of Number, Binary, Octal,		
	Hexadecimal number and its arithmetic.		
	-Representation of Integers, Representation of Fractions,		
	Representation of Character, Characters codes (ASCII,		
	EBCDIC, UNICODE )		
	-Binary arithmetic's: Binary addition and subtraction. Binary		
	Multiplication and Division with the help of long-hand		
	method.		
	-Conversion of Numbers: Conversation of number in Decimal,		
	Binary, Octal, Hexadecimal.		
Unit-4	Processors, Memory, port and Computer buses	11	17
	-CPU organization: Registers, ALU, and Control Unit, execution of		
	instruction Primary Memory: RAM, ROM, Types of RAM and		
	ROM		
	- Cache Memory : L1 cache and L2 cache		
	- Port: Parallel Port, Serial Port, USB Port and SCSI Port		
	- Introduction to buses, Read and write cycle, introduction to FSB,		
	PCI Bus and USB.		
Referen	re Rooks		•

- 1. Tanenbaum A. S.: Structured Computer Organization, Prentice-Hall of India Pvt. Ltd.
- 2. V. RajaRaman: Fundamentals of Computers
- 3. Alexis Leon, Mathews Leon: Information Technology



B.C.A. Course: Introduction to Programming (C Language) Course No: BCA-CC-104

Semester: 01 Type of Course: Core Course

Marking Scheme: External Examination: 70 + Internal Evaluation: 30 = 100 Marks

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours

Unit	Detailed Syllabus	Teaching	Marks/
		Hours	Weight
Unit-1	Programming Language Fundamentals	12	18
	Flowchart and Algorithm		
	Introduction to programming language and types of		
	programming language		
	Concept of Editor, Compiler, Interpreter, Translator,		
	Assembler		
	Getting started with C:Histroy, Structure of C program,		
	Compilations & linking C program		
	Character Set, Keywords, Identifier, Data Type, Variable and		
	Constant		
Unit-2	Programming Constructs	11	18
	Formatted Input and output statements		
	Operators		
	Decision making and Branching (If, if-else, switch etc)		
	Looping construct (While loop, DoWhile loop, For loop etc)		
	Break, Continue, go to and exit		
Unit-3	Array, sorting searching technique, character and string	11	17
	handling		
	Introduction of array		
	Declaration and initialization of 1-D and 2-D arrays		
	Programming using 1-D and 2-D Array		
	Sorting method(selection, bubble),		
	Searching method (linear, Binary)		
	Declaration and initialization of string and character data		
	Character and string operation		
	Character and String handling Function		
Unit-4	Functions	11	17
	Concept of modular programming		
	Elements of function, Type of Function		
	Declaration, Calling, and Defining a function.		
	Passing Array and string as function argument		
	Built-in Function: math's, input output function etc		
Referen	ce Books		

- 1. Programming in ANSI 'C' Balaguruswamy: TMH.
- 2. Let Us C By Yasvant Kanitkar
- 3. Mulish Cooper: The Spirit of C, Jaico Pub. House, 19th Edition-1999



B.C.A. Course: RDBMS-I Course No: BCA-CC-105

Semester: 01 Type of Course: Core Course

Marking Scheme: External Examination: 70 + Internal Evaluation: 30 = 100 Marks

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours

Unit 1 Introduction to database  - Basic concepts – Data, Information, Database, DBMS - Overview of RDBMS – Tables, records (rows) & fields	Hours 12 11	Weight 18
- Basic concepts – Data, Information, Database, DBMS - Overview of RDBMS – Tables, records (rows) & fields	1	
<ul> <li>Overview of RDBMS – Tables, records (rows) &amp; fields         (columns)</li> <li>Applications of RDBMS.</li> <li>Theoretical concepts – Entity, attribute, Tuple, Domain Set,         Relationship between entities, E-R Diagrams, Normalization</li> <li>Dr. Codd's 12 rules</li> <li>Basic elements of database and Detailed look on Queries in         open office.</li> <li>Creating a table, various data types, other properties of field</li> </ul>		18
(columns) - Applications of RDBMS Theoretical concepts – Entity, attribute, Tuple, Domain Set, Relationship between entities, E-R Diagrams, Normalization - Dr. Codd's 12 rules  Unit 2 Basic elements of database and Detailed look on Queries in open office Creating a table, various data types, other properties of field		18
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- Theoretical concepts – Entity, attribute, Tuple, Domain Set, Relationship between entities, E-R Diagrams, Normalization - Dr. Codd's 12 rules Unit 2 Basic elements of database and Detailed look on Queries in open office Creating a table, various data types, other properties of field		18
Relationship between entities, E-R Diagrams, Normalization - Dr. Codd's 12 rules  Unit 2 Basic elements of database and Detailed look on Queries in open office.  - Creating a table, various data types, other properties of field		18
-Dr. Codd's 12 rules Unit 2 Basic elements of database and Detailed look on Queries in open officeCreating a table, various data types, other properties of field		18
Unit 2 Basic elements of database and Detailed look on Queries in open office.  - Creating a table, various data types, other properties of field	11	18
open office Creating a table, various data types, other properties of field	11	18
- Creating a table, various data types, other properties of field		
- Creating form and report using single table	1	
- Modifying form and report layout		
- Select queries – By Design and SQL statement – on single table	·	
- Select queries based on multiple tables (rigorous practical		
exercises to be covered)		
Insert, Update & Delete queries – Design, SQL statements,		
execution, How they differ from select query		
- Advanced query building		
- Automating Tasks using Macro		
Unit 3 Electronics Spreadsheet as database in open office	11	17
- Introduction to spreadsheet : Opening Spreadsheet, Menus -		
main menu, Toolbars, Spread sheet addressing - Rows,		
Columns & Cells, Referring Cells & Selecting Cells		
Entering the data in tabular form, inserting / deleting of rows		
and columns		
- Using formula in columns		
- Database operations: Sorting, Filtering, Consolidation, and	d	
Subtotal.		
Unit 4 Importing & Exporting Data in open office	11	17
- Importing Data from text file, XML file, Spreadsheet file		
Exporting Data to text file, XML file, Spreadsheet file		
- Managing Database – Taking Backups & Repair Database		
Reference / Text-Books / Additional Reading :	<u>'</u>	
1. Desai Bipin C: Introduction to database Systems, West Publishing	g Co.	

2. A conceptual guide to open office.org3 R. Gabriel Gurely



B.C.A. Course: Practical Course No: BCA-CC-107

Semester: 01 Type of Course: Core Course

Marking Scheme: External Examination: 100 + Internal Evaluation: 00 = 100 Marks Credits: 12 Practical Sessions per Week: 12 Teaching Hours: 180 Hours

Unit	Detailed Syllabus	Marks/ Weight
Unit-1	Practical Problem from BCA-CC-104	50
Unit-2	Practical Problem from BCA-CC-105	50

#### Structure for B.C.A. – CBCS Programme

#### Semester-II (FY)

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	COURSE NO.	COURSE TYPE	SUBJECT	CREDIT
	BCA-EC-201	ELECTIVE	Environmental Science – II	02
	BCA-FC-202	FOUNDATION	Introduction to English Language and Literature - II	02
	BCA-CC-203	CORE	Information Technology in Business	03
	BCA-CC-204	CORE	Web Designing	03
	BCA-CC-205	CORE	Advanced C Programming	03
	BCA-CC-206	CORE	Statistics	03
	BCA-CC-207	CORE	Practical (Based on BCA-CC-204 & BCA-CC-205)	12
Ī			TOTAL	28



B.C.A. Course: Information Technology in Business Course No: BCA-CC-203

Semester: 02 Type of Course: Core Course

Marking Scheme: External Examination: 70 + Internal Evaluation: 30 = 100 Marks

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours

11!4	Deteiled Cullabore	Teaching	Marks/
Unit	Detailed Syllabus	Hours	Weight
Unit-1	Information System and Functional Business System	12	18
	- Information Systems and Technologies		
	- Importance of Information Systems in Businesses		
	- Components of an Information System		
	- Information System Resources – people, hardware, software,		
	data, network		
	- Gaining strategic advantage through IT		
	- Managerial Challenges of IT		
	- Introduction to Information Systems: - Manufacturing,		
	Marketing, Accounting, Human Resources Management,		
	Financial Management, Inventory Management.		
	- Introduction to Enterprise Resource Planning.		
	- Enterprise Applications:-Enterprise Resource Planning,		
	- Supply Chain Management, Customer Relationship Management		
Unit-2	Introduction to E-Commerce	11	18
	- Definition, communication perspective, Business Process		
	Perspective, Service Perspective		
	- Classification by nature of transaction : B2B, B2C, C2C, C2B, Non		
	Business EC, Intra-Business EC		
	- Classification of EC Applications: Electronic Market, Inter		
	Organizational System, Customer Services		
	- Benefits to Organizations, Consumers and Society		
	- Limitations of EC, Framework of EC, Future of EC		
Unit-3	E-Commerce Business and Electronic Market Places	11	17
	- Introduction, Eight Key Ingredients of a Business Model, Major B2C		
	and B2B Business Models, Introduction to M-Commerce.		
	- Market space Components, Types of Electronic Markets (Electronic		
	Storefronts, Electronic Malls, Types of Stores and Malls)		
	- Portals and their types, Role of Intermediaries in E-markets, E-		
	market Success Factors, Competitive Factors, Impact of E-Market		
	on Organizations (Marketing, HR, Manufacturing, Finance and		
**	Accounting)		
Unit-4	Customer Relationship Management (CRM)	11	17
	- CRM : Meaning, types of CRM, Benefits and Limitations of CRM,		
	Issues in CRM Implementation, Classifications of CRM,		
	Applications, One-to-One Marketing (Personalization,		
	Collaborative Filtering, Customer Loyalty, Trust)		



- 1. O'Brien J.: Management Information Systems, Tata McGraw-Hill, 2004
- 2. Jessup L., Valacich J.: Information Systems Today Why IS Matters, Pearson Education, 2006
- 3. Electronic Commerce: A managerial Perspective Efraim Turban, Jae Lee, David King, H Michael Chung (Pearson Education.)
- 4. E-Commerce Business, Technology, Society Kenneth C Laudon, Carol Guercio Traver (Pearson Education)



B.C.A. Course: Web Designing Course No: BCA-CC-204

Semester: 02 Type of Course: Core Course

Marking Scheme: External Examination: 70 + Internal Evaluation: 30 = 100 Marks

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45

Hours

Unit	Detailed Syllabus	Teaching	Marks/
		Hours	Weight
Unit-1	Internet Fundamental	12	18
	Basic concept of Internet, Intranet and Extranet, Internet		
	Applications (WWW,E-mail, FTP & FTP Commands, IRC		
	,Web Chat, BBS, News Group, UseNet, NetMeeting)		
	Email Protocol (SMTP, POP, IMAP)		
	Introduction to TCP/IP, DNS, Search Engine and it's working.		
	Overview of Internet Security (Firewall and SSL)		
Unit-2	HTML and DHTML	11	18
	Introduction to HTML		
	Formatting of Text Hyperlinks, working with images, Image		
	Map, List, Tables and Frame		
	Working with Form (GET-POST Methods) and Form Tags.		
	Various Forms Controls		
Unit-3	DHTML	11	17
	Introduction to style sheet and <style></td><td></td><td></td></tr><tr><td></td><td>Font Attributes, color Attributes, Text Attributes, Border</td><td></td><td></td></tr><tr><td></td><td>Attributes, Margin Attributes, List Attributes</td><td></td><td></td></tr><tr><td></td><td>Working with class, Implement external style sheet</td><td></td><td></td></tr><tr><td></td><td><span> and <div> Tags</td><td></td><td></td></tr><tr><td>Unit-4</td><td>JavaScript and CSS</td><td>11</td><td>17</td></tr><tr><td></td><td>Introduction of JavaScript, Variable and data types of</td><td></td><td></td></tr><tr><td></td><td>JavaScript</td><td></td><td></td></tr><tr><td></td><td>Decision Making statements , Control structure , Operators</td><td></td><td></td></tr><tr><td></td><td>of Java Script, Handling event by using Java Script, Message</td><td></td><td></td></tr><tr><td></td><td>Box in Java Script(Confirm, Alert, Prompt)</td><td></td><td></td></tr><tr><td></td><td>Validation using Java Script, Built in Objects (String, Math,</td><td></td><td></td></tr><tr><td></td><td>and Date)</td><td></td><td></td></tr><tr><td></td><td>Introduction, Syntax structure, selectors, background, text,</td><td></td><td></td></tr><tr><td></td><td>fonts, link, lists , tables, border, outline, margin, padding,</td><td></td><td></td></tr><tr><td></td><td>align, navigation bar, image gallery, image opacity, etc</td><td></td><td></td></tr></tbody></table></style>		

- 1. Douglas Comer:- Internet An Introduction Prentice-Hall of India Pvt. Ltd
- 2. Ivan Bayross:- WEB enabled Comm. Appli. Develop. using HTML, DHTML, JAVASCRIPT
- 3. Thomas A. Powell:- The Complete reference HTML and CSS
- 4. Danny GoodMan:- Java Script Bible



B.C.A. Course: Advanced C Programming Course No: BCA-CC-205

Semester: 02 Type of Course: Core Course

Marking Scheme: External Examination: 70 + Internal Evaluation: 30 = 100 Marks

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours

Unit	Detailed Syllabus	Teaching	Marks/
Unit		Hours	Weight
Unit-1	Structure and Union	12	18
	Structure Declaration and initialization		
	Creating variable and accessing data members		
	Array within structure and array of structure		
	Structure within structure		
	Union		
	Passing structure and union as function argument		
Unit-2	Pointer	11	18
	Declaration, initialization and arithmetic of pointers		
	Pointer to array and structures		
	Pointers and strings		
	Pointers as function arguments		
	Functions returning pointers		
Unit-3	Dynamic memory allocation and introduction to linked list	11	17
	Introduction to dynamic memory allocation, malloc() and		
	calloc() functions,		
	Introduction to linked list, comparison with array,		
	Creation of singly linked list		
	Various operations on singly linked list		
	Singly circular linked list		
Unit-4	File Management, Pre-processors and Bit-wise operators	11	17
	Introduction to files and its significance		
	File pointer, declaring file pointer		
	Opening and closing a file – fopen(), fclose()		
	Modes to open a text file "w","r","a","w+","r+","a+".		
	I/O operations on files, I/O functions: fread(), fwrite(),		
	fscanf(), fprintf(), fgetc(), fputc(), fgets(), fputs(), fseek(),		
	ftell()		
	Introduction to pre-processors : #define, #include		
	Bit-wise operators		
	Applications of bit-wise operators		
Referen	ce Books		

- 1. Programming In ANSI C By E. Balagurusamy, TMH Publication.
- 2. Understanding Pointers in C By Yashwant Kanitkar, BPB Publication
- 3. Programming with C, Schaums Series, TMH Publication.



B.C.A. Course: Practical Course No: BCA-CC-207

Semester: 02 Type of Course: Core Course

Marking Scheme: External Examination: 100 + Internal Evaluation: 00 = 100 Marks

Credits: 12 Practical Sessions per Week: 12 Teaching Hours: 180 Hours

Unit	Detailed Syllabus	Marks/ Weight
Unit-1	Practical Problem from <b>BCA-</b> CC-204	50
Unit-2	Practical Problem from <b>BCA-</b> CC-205	50

#### **BACHELOR OF COMPUTER APPLICATIONS (B.C.A.)**

#### Structure for B.C.A. – CBCS Programme

### Semester-III (SY)

COURSE	COURSE	SUBJECT	CREDIT
BCA-EC-301	ELECTIVE		02
BCA-FC-302	FOUNDATION		02
BCA-CC-303	CORE	Operating System	03
BCA-CC-304	CORE	Data and File Structure	03
BCA-CC-305	CORE	Object Oriented Programming with C++	03
BCA-CC-306	CORE	System Analysis and Design	03
BCA-CC-307	CORE	Practical (Based on BCA-CC-304 & BCA-CC-305)	12
		TOTAL	28



B.C.A. **Course:** Operating System Course No: BCA-CC-303

Semester: 03 **Type of Course:** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100 Credits: 03

Theory Sessions per Week: 03 **Teaching Hours:** 45 Hours

Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight
Unit-1	Basic concept of an operating system	12	18
	<ul> <li>Definition and Function of operating systems.</li> <li>Evolution of operating system: Batch system, Multi programmed system, time sharing and PCs.</li> <li>Introduction to basic terms &amp; batch processing system: Jobs, Processes files, command interpreter.</li> <li>Different types of operating system-real time systems, parallel, distributed system.</li> <li>Operating system structure-monolithic layered, virtual machine &amp; Client server.</li> </ul>		
Unit-2	Process Management	11	18
	<ul> <li>Processes: Definition, Process States, Process Control Block ,Context switching.</li> <li>Process Scheduling: Definition, Scheduling objectives.</li> <li>Types of Schedulers, Scheduling criteria: CPU utilization, Throughput, Turnaround Time, Waiting Time, Response Time (Definition only),</li> <li>Scheduling algorithms: Pre emptive and Non, pre emptive, FCFS – SJF – RR</li> </ul>		
Unit-3	Deadlocks and Threads	11	17
	<ul> <li>Definition, Deadlock characteristics, Deadlock Prevention.</li> <li>Introduction of Deadlock Avoidance: banker's algorithm and problem solving,</li> <li>Deadlock detection and Recovery.</li> <li>Threads - Concept of multithreads, Benefits of threads - Types of threads.</li> </ul>		
Unit-4	Memory Management – Basic Memory Management and Virtual Memory	11	17
Reference	<ul> <li>Definition, Logical and Physical address Map.</li> <li>Memory allocation: Contiguous Memory allocation – Internal and External fragmentation.</li> <li>Paging: Principle of operation – Page allocation – Hardware support for paging – Protection and sharing – Disadvantages of paging.</li> <li>Segmentation.</li> <li>Introduction to Virtual Memory.</li> <li>Page Replacement policies, Optimal (OPT), First in First Out (FIFO), Least Recently used (LRU)</li> </ul>		

- 1. Silberschatz, Galvin and Gange: Operating System Concepts, Wesley.
- 2. Tanenbaum A.S., "Modern Operating Systems", 4th Edition, PHI, 2001
- 3. Stalling W, "Operating Systems", 6th edition, Prentice Hall India.



**B.C.A. Course:** Data and File Structure **Course No**: BCA-CC-304

**Semester:** 03 **Type of Course :** Core Course

**Theory Sessions per Week:** 03 **Teaching Hours:** 45 Hours

	Sessions per Week: 03 Teaching Hours	. +5 Hours	
IIni+	Detailed Syllabus	Teachin	Marks/
Unit	Detailed Syllabus	g Hours	Weight
Unit-1	Introduction to Data Structure and Sorting Techniques	12	18
	- Definition of Data Structure, Classification of Data Structure		
	(Linear, Non Linear)		
	- Applications, Aims and Goals of Data Structure, Sparse Matrix.		
	- Representation of Array in Memory: Row-Major and Column-		
	Major order.		
	- Address calculation of elements of one and two-dimensional		
	arrays.		
	- Sorting and Merging Methods: Insertion Sort, Shell Sort, Quick		
	Sort, Merge Sort.		
Unit-2	Linear Data Structure : Doubly Linklist	11	18
	- Introduction to Linked list and its types.		
	- Introduction of Doubly Linked list.		
	- Advantages and Disadvantages of Doubly linked list.		
	- Application of Doubly linked list.		
	- Different between single and double link list.		
	- Operation on Doubly Linked list.(insert, update, delete, display		
	Algorithm and program)		
Unit-3	Linear Data Structure: Stack and Queue	11	17
	- Definition of Stack, Applications of Stack.		
	- Stack Operations using Array (Push, Pop, Peep, Display)		
	- Stack Operations using Linked List (Push, Pop, Peep, Display)		
	(Algorithm and Program of All Stack Operations using Array		
	and Linked List)		
	- Polish Notation: Conversion of Expression (Prefix, Infix,		
	Postfix)		
	(using hand or stack method)		
	- Definition of Queue, Applications of Queue.		
	- Queue Operations using Array (Insert, Update, Delete, Display)		
	- Queue Operations using Linked List (Insert, Update, Delete,		
	Display) (Algorithm and Program of All Queue Operations		
	using Array and Linked List)		
	- Circular Queue using Array.		
	- Concept of Priority Queue and Double Ended Queue.		
Unit-3	<ul> <li>Application of Doubly linked list.</li> <li>Different between single and double link list.</li> <li>Operation on Doubly Linked list.(insert, update, delete, display Algorithm and program)</li> <li>Linear Data Structure: Stack and Queue</li> <li>Definition of Stack, Applications of Stack.</li> <li>Stack Operations using Array (Push, Pop, Peep, Display)</li> <li>Stack Operations using Linked List (Push, Pop, Peep, Display)</li> <li>(Algorithm and Program of All Stack Operations using Array and Linked List)</li> <li>Polish Notation: Conversion of Expression (Prefix, Infix, Postfix)</li> <li>(using hand or stack method)</li> <li>Definition of Queue, Applications of Queue.</li> <li>Queue Operations using Array (Insert, Update, Delete, Display)</li> <li>Queue Operations using Linked List (Insert, Update, Delete, Display)</li> <li>Queue Operations and Program of All Queue Operations using Array and Linked List)</li> <li>Circular Queue using Array.</li> </ul>	11	17



Unit-4	Non Linear Data Structure: Tree and Graph	11	17	
	- Concept of Binary Tree, Representation of Binary Tree:			
	Sequential and Linked List.			
	- Types of Binary Tree : Strictly, Full, Complete, in complete,			
	- Creation of Binary Tree -			
	Binary Tree Traversal: Pre order, In order, Post order (using			
	recursion)			
	Definition of Graph and its terminologies			
	- Representation of Graph : Adjacency Matrix, Adjacency List			
	Definition of Tree, Basic Tree Terminology (Root, Node, Degree			
	of Node, Degree of Tree, Leaf Node, Non Terminal Node, Siblings,			
	Level of Tree, Edge, Path, Depth, Forest)			
Referen	ce Books			
1.	Data and File Structure: Trembly & Sorenson.			
2.	Expert in Data Structure With C: R.B.Patel.			
3.	Data Structure using C: Aaron M. Tenenbaum.			
4.	Data Structure through C: G.S.Baluja			



**B.C.A. Course:** Object Oriented Programming with C++ **Course No:** BCA-CC-305

**Semester:** 03 **Type of Course :** Core Course

Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight
Unit-1	Principal Of Object Oriented Programming	12	18
	<ul> <li>Introduction of OOP, OOP V/s POP</li> <li>Concept of OOP – Object, Class, Inheritance, Encapsulation, Polymorphism, Abstraction, Message Passing</li> </ul>		
	- Structure Of C++ Program - Tokens in C++		
	<ul> <li>Data type, Constant, Variable, Statement &amp; Operators</li> <li>Function – Member function, Inline function, Friend function</li> <li>Input/output statements</li> <li>Declaration &amp; Creation of Class and Object</li> </ul>		
Unit-2	Constructor, Operator overloading and Type conversion	11	18
	<ul> <li>Constructor – Types of constructor, characteristics of constructor, constructor overloading.</li> <li>Destructor</li> <li>Basic of operator overloading</li> <li>Types of operator overloading-Unary, Binary</li> <li>Operator overloading using member function &amp; friend function</li> </ul>		
Unit-3	Type Conversion and Inheritance	11	17
	<ul> <li>Type conversion</li> <li>Categories of type conversion</li> <li>Basic of inheritance-</li> <li>Types of inheritance- Single level, multiple, multilevel, hierarchical and hybrid</li> <li>Constructor in derived class</li> <li>Concept of Abstract class</li> <li>Nesting of classes</li> </ul>		
Unit-4	Polymorphism	11	17
	<ul> <li>Basic of Polymorphism-Compile time &amp; Runtime polymorphism</li> <li>This pointer</li> <li>Pointers to derived classes</li> <li>Virtual and Pure virtual function</li> <li>Virtual constructor and destructor</li> </ul>		

- 1. E-Balaguruswami: Object Oriented Programming with C++ Mc Graw-Hill
- 2. Robert Lafore: Object Oriented Programming with C++ Galgotia Publications.
- 3. Rajaraman: Object Oriented Programming with C++ New age International



**B.C.A. Course:** System Analysis And Design **Course No:** BCA-CC-306

**Semester:** 03 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours

	Theory sessions per week. 65 Teach	Teaching	Marks/
Unit	Detailed Syllabus	Hours	Weight
Unit 1	System Concept	12	18
	- Introduction to system		
	Characteristics and elements of system		
	Types of system		
	System analysis		
	<ul> <li>System analyst &amp; its role.</li> </ul>		
	<ul> <li>CBIS, Information system and categories of information system.</li> </ul>		
	System users.		
Unit 2	System Development Strategies	11	18
	- Introduction to SDLC		
	- Phases of SDLC		
	<ul> <li>Application of SDLC Method</li> </ul>		
	<ul> <li>Limitation of SDLC Method</li> </ul>		
	<ul> <li>Introduction to SSADM, Need of SSADM</li> </ul>		
	System survey		
	<ul> <li>Structured analysis</li> </ul>		
	Structured design		
	<ul> <li>Advantages of SSADM</li> </ul>		
	System Prototype Method (SPM)		
Unit 3	Input/ Output Design & Fact Finding Techniques	11	17
	– Input – data capture objectives.		
	– Data verification & Validation		
	<ul> <li>Interactive screen</li> </ul>		
	<ul> <li>Output - Design of Output &amp; its Objectives</li> </ul>		
	<ul> <li>FFT – Interview, Questionnaire, Record Inspection,</li> </ul>		
	Observations.		
Unit 4	Analysis & Design Tools	11	17
	DFD, Symbols uses in DFD, Physical & Logical Design		
	Decision table & tree		
	– Data Dictionary		
	<ul><li>HIPO chart, Warnier/Orr diagrams</li></ul>		
	Structured English		
	as Pools.		

- 1. James A Senn: Analysis and Design of Information Systems, McGraw Hill Intl. Stdt. Edn
- 2. S. Parthasarthy & B. W. Khalkar: System Analysis & Design 1st Edition, Master Ed.Cons.
- 3. Yourdon E. and Constantine L. L: Structured Analysis & Design Yourdon press NY



B.C.A. Course: Practical Course No: BCA-CC-307

**Semester:** 03 **Type of Course:** Core Course

**Marking Scheme:** External Examination: 100 + Internal Evaluation: 00 = 100 Marks

Credits: 12 Practical Sessions per Week: 12 Teaching Hours: 180 Hours

Unit	Detailed Syllabus	Teaching	Marks/
		Hours	Weight
Unit-1	Practical Based on 304	90	50
Unit-2	Practical Based on 305	90	50

#### Structure for B.C.A. – CBCS Programme

### Semester-IV(SY)

COURSE	COURSE	SUBJECT	CREDIT	
BCA-EC-401	ELECTIVE		02	
BCA-FC-402	FOUNDATION		02	
BCA-CC-403	CORE	Advance Operating System and Intro to Linux	03	
BCA-CC-404	CORE	Application Development Using Vb.Net	03	
BCA-CC-405	BCA-CC-405 CORE Web Application Development Using PHP		03	
BCA-CC-406	CORE	Object Oriented Analysis and Design	03	
BCA-CC-407	CORE	Practical	12	
DCA-CC-407	CORE	(Based on BCA-CC-404 & BCA-CC-405)	12	
		TOTAL	28	



**B.C.A. Course:** Advance Operating System and Intro. to Linux **Course No:** BCA-CC-403

**Semester:** 04 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours

Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight
Unit-1	File Management and Directory Managment	12	18
	<ul> <li>File format, Characteristics of file, File operations, File</li> </ul>		
	system structure,		
	<ul> <li>File access methods: Sequential, direct and Index</li> </ul>		
	sequential.		
	<ul> <li>Directory structure: single level, two level, tree level,</li> </ul>		
	<ul> <li>Directory operations, directory implementation: Linear</li> </ul>		
	list, Hash table		
	<ul> <li>Disk Space Allocation Method: Continuous, Linked,</li> </ul>		
	Index, Free Space Management.		
Unit-2	I/O Management	11	18
	<ul> <li>Typical PC Bus structure, Pooling and Interrupts, DMA</li> </ul>		
	Controller, Kernel I/O Subsystem: I/O Scheduling,		
	Buffering, Caching, Spooling, Error Handling.		
	<ul> <li>Mass Storage Structure and Disk scheduling algorithm</li> </ul>		
	(FIFO, SSTF, SCAN, C- SCAN.)		
Unit-3	Introduction to Unix and Linux Operating System (Open	11	17
UIIIt-3	Source)	11	17
	<ul> <li>History of Unix Operating System Definition of Kernel,</li> </ul>		
	Shell, File, Process,		
	<ul> <li>System Calls., Linux Operating System, Features of Unix</li> </ul>		
	and Linux Operating System, Application area of Linux		
	Operating System , Various Linux Flavors, Desktop		
	Environment : (a) X Window Basics (b) KDE Basics (c)		
	GNOME Basics, Advantages and Disadvantages of Linux		
Unit-4	File Structure and Linux Shells.	11	17
	<ul> <li>Understanding File system hierarchy standard, Directory</li> </ul>		
	Commands, File and Directory commands, Understanding		
	Job (process).		
	<ul> <li>Process Commands, User commands: Misc Commands,</li> </ul>		
	Keyboard commands using ctrl key.		

- 1. Silberschatz, Galvin and Gange: Operating System Concepts, Wesley.
- 2. Tanenbaum A.S., "Modern Operating Systems", 4th Edition, PHI, 2001
- 3. Stalling W, "Operating Systems", 6th edition, Prentice Hall India.
- 4. Sumitabha Das: Concepts and Application of UNIX 4th edition Tata McGraw Hill
- 5. Yashwant Kanitkar: Unix Shell Programing, BPB Publication



**B.C.A. Course:** Application Development Using VB.NET **Course No:** BCA-CC-404

**Semester:** 04 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours

Credits:	13 Theory Sessions per Week: 03 Teach	ing Hours: 45	Hours
Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight
Unit-1	Introduction	12	18
	– .Net Framework, Common Language Runtime		
	– Feature & Advantages of CLR.		
	– JIT & It's Types : Pre-JIT, Econo-JIT, Normal-JIT		
	<ul> <li>Introduction to Integrated Development Environment (IDE)</li> </ul>		
	– Programming Construct – Variable, Datatype, Type Casting,		
	control structure, looping statement, array, function &		
	procedure, Exception Handling.		
Unit-2	Basic Controls and Advance Control	11	18
	– Introduction of form.		
	– Label, Textbox, Button.		
	– Link Label, Combo box, List box, Checkbox, Radio button,		
	Scrollbar.		
	– Timer Control, Group box, Panel		
	– Event Handling, Method & Property of controls.		
	– MDI & SDI form, Main Menu Strip & Context Menu.		
	– Rich text box, Picture box, Date time Picker.		
	– Track bar, Notify Icon, Progress Bar, Tool tip		
Unit-3	Dialog Box and Database Connectivity	11	17
	– Built In Dialog box (Open File Dialog, Save File Dialog, Color		
	Dialog, Font Dialog, Folder Browser Dialog)		
	– ADO.Net Architecture.		
	- Create database using MS Access and accessing database using		
	server explorer.		
	<ul> <li>Database connectivity using programming code.</li> </ul>		
	– Database binding with Data Grid View & combo box.		
	– Crystal Report.		
Unit-4	Object Oriented Programming	11	17
	– Class, Object & it's characteristics		
	– Inheritance, Polymorphism.		
	– Function Overloading		
	– Properties: Read Only Properties, Write Only Properties.		
	– Constructor & Destructor.		
	– Small application development.		

- 1. Steven Holzner: Visual Basic .NET Programming Black Book DeramTech Press.
- 2. Rod Stephens: Visual Basic 2005 Programmer's



**B.C.A. Course:** Web Application Development Using PHP **Course No:** BCA-CC-405

**Semester:** 04 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

**Credits:** 03 **Theory Sessions per Week:** 03 **Teaching Hours:** 45 Hours

credits:	edits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours			
Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight	
Unit-1	Introduction	12	18	
	<ul> <li>Fundamental of webpage, website and apache server</li> </ul>			
	<ul> <li>Static and Dyanamic Website</li> </ul>			
	<ul> <li>Introduction of PHP-Features, Advantages and Limitations</li> </ul>			
	– Data Type, Variable, Constant			
	Operator in PHP			
Unit-2	Basic of PHP	11	18	
	- Conditional Statement			
	<ul> <li>Looping Statement</li> </ul>			
	<ul> <li>Array- Types of Array (Numeric, Associative, Multi-</li> </ul>			
	dimensional)			
	<ul> <li>PHP Server variables</li> </ul>			
	– Built-in-functions:			
	<pre>o String(print(),echo(),chr(),trim(),ltrim(),rtrim(),soundex()</pre>			
	str_word_count(),strcmp(),stristr(),strstr(),strlen(),			
	strpos(),strrev(),substr(),strtoupper(),strtolower(),ucfirst			
	(), ucword(),sucbstr_replace())			
	o Mathametical(abs(),sqrt(),log(),floor(),ceil(),pow(),			
	max(),min())			
	<ul> <li>Date/Time(Date(),time(),getdate(),gettimeofday(), localtime(),checkdate())</li> </ul>			
Unit-3	Working with form, Cookie and Session	11	17	
Omt 5	Form elements- TextBox, TextArea, Password, RadioButton,	11	1,	
	Check Box, Combo Box, Image			
	Buttons – Submit and Reset			
	Uploading File to webserver			
	- POST & GET method			
	PHP include and require statement			
	Basic of Cookie-Setting Cookies, Accessing Cookies, Deleting			
	Cookies.			
	<ul> <li>Basic of Session- Starting a Session, Destroying a session.</li> </ul>			
Unit-4	Database Connectivity and Error Handling	11	17	
	- PHP-MySQL architecture			
	Database interaction –Creating and connecting database			
	<ul> <li>Executing commands- Selecting, Inserting, Updating, Deleting</li> </ul>			
	<ul> <li>Small application development</li> </ul>			
	<ul> <li>Error Handling- Try, Catch and Throw block, die() function</li> </ul>			
	<ul> <li>Page redirection in PHP</li> </ul>			



- 1. Ivan Bayross, Sharanam Shah: PHP 5.1 For Beginners, Sh off Publishers & Distributors (SPD)
- 2. Janet Valade: PHP5 & MYSQL Projects, Wiley Dreamtech
- 3. Dave W. Mercer: Beginning PHP5, Wiley India Edition
- 4. Steven Holzer: The Complete Reference PHP, Tata McGRAW-HiLL, New Delhi.



**B.C.A. Course:** Object Oriented Analysis and Design **Course No:** BCA-CC-406

**Semester:** 04 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

**Credits:** 03 **Theory Sessions per Week:** 03 **Teaching Hours:** 45 Hours

Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight
Unit-1	SYSTEM DESIGN, SYSTEM TESTING & IMPLEMENTATION	12	18
	- Introduction to database?		
	<ul> <li>System development in database environment</li> </ul>		
	- Design of database – Normalization		
	- Principles of Software Design		
	- System Testing		
	- Testing Strategies		
	- Types of system testing		
	- Level of Testing		
	- System conversion methods – parallel, direct cut over,		
	pilot & phase-in method.		
Unit-2	OBJECT ORIENTED MODEL	11	18
	- What is object oriented model?		
	- Characteristics of OOM - class & object, Link &		
	association, Generalization & Inheritance.		
	- Benefits of OOM		
	- Introduction to OOA & Advantages & Disadvantages of		
	OOA		
Unit-3	OBJECT ORIENTED ANALYSIS & DESIGN	11	17
	- Analysis Techniques - Object Modeling, Dynamic Modeling		
	& Functional Modeling.		
	- Object design process, steps & solution		
	- Defining classes & its implementation, inheritance,		
	association & object representation.		
	- Breaking system into sub system & managing data store.		
Unit-4	MODELING & IMPLEMENTATION STRATEGIES	11	17
	- Object modeling – identifying object classes, user object		
	model, object modeling notations.		
	- Dynamic modeling – state diagram		
	- Functional modeling – steps of constructing function model,		
	DFD  Structural Diagram , what is structural diagram ? slass		
	<ul> <li>Structural Diagram – what is structural diagram &amp; class</li> <li>Diagram.</li> </ul>		
	- Implementation strategies		
D C	- implementation strategies		<u> </u>

- 1. James A Senn: Analysis and Design of Information Systems, McGraw Hill Intl. Stdt. Edn
- 2. Yourdon E. and Constantine L. L: Structured Analysis & Design Yourdon press NY
- 3. Object Oriented Analysis and Design by James Rumbaugh, Michael Blaha, William Premerlain, Frederick Eddy, William Lorensen



**B.C.A. Course:** Practical **Course No:** BCA-CC-407

**Semester:** 04 **Type of Course:** Core Course

**Marking Scheme:** External Examination: 100 + Internal Evaluation: 00 = 100 Marks

**Credits:** 12 **Practical Sessions per Week:** 12 **Teaching Hours:** 180 Hours

Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight
Unit-1	Practical Based on 402	90	50
Unit-2	Practical Based on 403	90	50

#### Structure for B.C.A. – CBCS Programme

### Semester-V(TY)

COURSE	COURSE	SUBJECT	CREDIT	
BCA-EC-501	ELECTIVE		02	
BCA-FC-502	FOUNDATION		02	
BCA-CC-503	CORE	Software Engineering	03	
BCA-CC-504	CORE	Web Application Development Using Asp.Net	03	
BCA-CC-505	CORE	RDBMS Using Oracle 1	03	
BCA-CC-506	CORE	Data Communication and Networking	03	
BCA-CC-507	CORE	Practical	12	
BCA-CC-307	CORE	(Based on BCA-CC-504 & BCA-CC-505)	12	
		TOTAL	28	



**B.C.A. Course:** IT PROJECT MANAGEMENT **Course No:** BCA-EC-501

**Semester:** 05 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

Credits: 02 Theory Sessions per Week: 02 Teaching Hours: 30 Hours

32 0 02200	Teaching		<b></b>
Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight
Unit-1	Introduction AND IT Project	8	18
OIIIt-1	ŕ	0	10
	- Definition of the project		
	<ul> <li>Project specification and parameters.</li> </ul>		
	- Goals of IT Project Management.		
	<ul> <li>Project management life cycle</li> </ul>		
	- Introduction to types of Project.		
	<ul> <li>Overview of Project Planning.</li> </ul>		
	- Project Analysis.		
	- Software Estimation.		
Unit-2	Activity Planning	8	18
	- Project Management Activity.		
	- Project Coast Estimation.		
	- Project Planning.		
	- Project Scheduling.		
Unit-3	Risk Management	7	17
	- Risk Management: Resource Allocation – Monitoring and		
	control.		
	- Team Management.		
	- Role and Responsibilities in Project Team		
	- Project Tracking.		
Unit-4	Case Study	7	17
	- Institute Management System, Inventory		
	- Management System, Hospital Management System,		
	- Hotel Management System, Etc		
-		l l	

- 1. John J. Rakos, "Software Project Management", 1998, Prentice Hall
- 2. Walker Royce, "Software Project Management", 2001, Pearson Education.
- 3. Roger S. Pressman, "Software Engineering", 2001, McGraw Hill.
- 4. Jack T. Marchewka, Information Technology Project Management,4th Edition.
- 5. Mike Cotterell, Bob Hughes- Software Project Management- McGraw Hill 5th Edition.



**B.C.A. Course:** Software Engineering **Course No:** BCA-CC-503

**Semester:** 05 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

**Credits:** 03 **Theory Sessions per Week:** 03 **Teaching Hours:** 45 Hours

creatts: (	- January Production of the Control	Teaching	Marks/
Unit	Detailed Syllabus	Hours	Weight
Unit-1	Introduction, Software Requirement Analysis & Specification	12	18
	Define -Software & Software Engineering		
	<ul> <li>Software Engineering Approach – Phase Development Process,</li> </ul>		
	Project Management		
	<ul> <li>Software Process &amp; It's Characteristics</li> </ul>		
	<ul> <li>Software Development Process Models – Water Fall Model,</li> </ul>		
	Prototyping, Iterative Enhancement, Spiral Model		
	<ul> <li>Define Software Requirements</li> </ul>		
	<ul><li>Need For SRS</li></ul>		
	<ul><li>Role of SRS</li></ul>		
	Requirement Process -Problem Analysis ,Requirement		
	Specifications, Validation		
Unit-2	Software Planning & Designing	11	18
	<ul> <li>Team Structure – Egoless team, Chief Programmer Team, Controlled</li> </ul>		
	Decentralized Team		
	<ul> <li>Quality Assurance Plan - Verification &amp; Validation, Inspection &amp;</li> </ul>		
	Review		
	<ul> <li>Risk Management – types of risk management</li> </ul>		
	<ul> <li>System Design principles.</li> </ul>		
	<ul> <li>Module level concepts - Coupling &amp; Cohesion</li> </ul>		
	<ul> <li>Design Methodology - Structure Chart</li> </ul>		
	<ul> <li>Functional approach vs. Object Oriented Approach</li> </ul>		
Unit-3	Coding & Testing	11	17
	- Programming Practice		
	<ul> <li>Testing Fundamentals (errors, fault &amp; failure)</li> </ul>		
	<ul> <li>Levels of Testing</li> </ul>		
	<ul> <li>Testing Methods</li> </ul>		
Unit-4	UML	11	17
	<ul> <li>Fundamental of UML – Associations, Multiplicity, Qualified</li> </ul>		
	Association,		
	<ul> <li>Reflexive Association, Inheritance &amp; Generalization, Dependencies</li> </ul>		
	<ul> <li>Component of UML – Class Diagram, Object Diagram, Use Case</li> </ul>		
	Diagram, Activity Diagram		
	<ul> <li>Case study –Library management system, ticket reservation system,</li> </ul>		
į l			

- 1. Pankaj Jalote: An Integrated Approach to Software Engineering, Narosa Publication
- 2. Joseph Schmuller: Teach Your Self UML in 24 Hours, Techmedia Publication
- 3. Roger Pressman: Software Engineering, McGraw-Hill Publication
- 4. Object Oriented Modeling and Designing with UML, Michael R Blaha & James R Rumbaugh Pearson



**Course:** Web Application Development Using ASP.NET B.C.A. Course No: BCA-CC-504

Semester: 05 **Type of Course:** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100 Credits: 03

Theory Sessions ner Week: 03 Teaching Hours: 45 Hours

THEOLY	Sessions per Week: 03 Teaching Hours	1	36 1
Unit	Detailed Syllabus	Teaching Hours	Marks
IImir 1	Introduction and Desir Controls		Weight
Unit-1	Introduction and Basic Controls	12	18
	- Introduction of IDE.		
	- Introduction of web forms & Page event life cycle.		
	Global application class & web.config file.  Advantages and features of a project.		
	Advantages and features of asp.net.  State management using view state, query string, session and		
	<ul> <li>State management using view state, query string, session and cookies.</li> </ul>		
	<ul> <li>Label, Button and Textbox.</li> </ul>		
	<ul> <li>List Controls:Dropdownlist, listbox, checkbox list, radiobutton</li> </ul>		
	list,BulletedList.		
	<ul> <li>Radio button, checkbox.</li> </ul>		
Unit-2	Advance controls	11	18
	<ul> <li>File upload and Image control.</li> </ul>		
	<ul> <li>Hyperlink, table, panel and wizard</li> </ul>		
	<ul> <li>Navigation controls using menu, treeview and sitemap path.</li> </ul>		
	<ul> <li>Validation Controls</li> </ul>		
	– Ad Rotator		
	<ul> <li>Login Controls.</li> </ul>		
	<ul> <li>Master Page, Theme and CSS.</li> </ul>		
Unit-3	Working with Database	11	17
	<ul> <li>ADO.NET architecture.</li> </ul>		
	<ul> <li>Introduction of Server Explorer and its Features.</li> </ul>		
	Create database using sql server express and access with server		
	explorer.		
	<ul> <li>Connectivity using code and sql data source.</li> </ul>		
	Data controls using grid view, form view, details view and data		
	list control.		
Unit-4	AJAX & Web services	11	17
	<ul> <li>Introduction of AJAX : History, Advantages, Application</li> </ul>		
	AJAX architecture.		
	<ul> <li>AJAX basic controls- ScriptManager, ScriptManagerProxy,</li> </ul>		
	UpdatePanel, UpdateProgress and timer.		
	<ul> <li>Introduction of web services.</li> </ul>		

- 1. ASP.NET Black BOOK Published By Dreamtech Press
- 2. ASP.NET UNLEASHED By STEPHEN WALTHER



**B.C.A. Course:** RDBMS using Oracle-I **Course No:** BCA-CC-505

**Semester:** 05 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

**Credits:** 03 **Theory Sessions per Week:** 03 **Teaching Hours:** 45 Hours

Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight
Unit-1	DBMS AND RDBMS CONCEPTS & INTRODUCTION TO ORACLE SERVER	12	18
	<ul> <li>Overview of DBMS and RDBMS</li> </ul>		
	Three schema Architecture		
	– Data models: Hierarchical Model, Network model,		
	Relational model.		
	ORACLE Server & Instances		
	Database Structure & Space Management		
	Memory & Process Structure		
	Client Server Architecture – Distributed Database		
	Processing		
	- How Oracle Works		
Unit-2	BASIC SQL*PLUS	11	18
	<ul> <li>Introduction of SQL, Characteristics of SQL.</li> </ul>		
	<ul> <li>Basic Data Types of ORACLE, Oracle Operators.</li> </ul>		
	– Data Definition Language (DDL)		
	– Data Manipulation Language (DML)		
	<ul> <li>Data Control Language (DCL)</li> </ul>		
	<ul> <li>Transaction Processing Language (TPL)</li> </ul>		
	– Query Generation using Clause: Where, Between, Distinct,		
	Like, Order by, IN,NOTIN		
Unit-3	ADVANCE SQL*PLUS-I	11	17
	– Data Constrains		
	<ul> <li>Types of Data Constrains.</li> </ul>		
	– In Built Functions: Aggregate, Numeric, String,		
	Data/Time, Conversion.		
	Grouping of Data		
Unit-4	ADVANCE SQL*PLUS-II	11	17
	Sub queries and Types of Sub queries		
	<ul> <li>Join and types of join</li> </ul>		
	<ul> <li>Union, Intersect and minus Clause</li> </ul>		
	<ul> <li>Schema and Schema objects: View, Sequence, index, synonyms.</li> </ul>		

#### **REFERENCE BOOKS**

- 1. Learn Oracle 8i. By Jose A. Ramalho. Published by:BPB
- 2. SQL in 21-Days Techmedia
- 3. PL/SQL in 21 Days Techmedia
- 4. SQL, PL/SQL:THE PROGRAMMING LANGUAGE OF ORACLE By Evan Bayross



**B.C.A. Course:** Data Communication and Networking **Course No:** BCA-CC-506

**Semester:** 05 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours

Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight
Unit-1	Data Communication Fundamentals	12	18
	- Introduction of Ancient, Electronic and Computerized Methods		
	of Communication.		
	- Digital and Analog Data		
	- Data transmission Modes (Simplex, Half Duplex and Full		
	Duplex)		
	- Types of Transmission media: Guided and Unguided		
	- Guided Transmission Media: Twisted Pair, Coaxial Cables, Fiber		
	Optics.		
	- Unguided Transmission Media: Radio Waves and Micro Waves		
Unit-2	Introduction to Computer Network , Local Area Network	11	18
UIIIt-Z	Technology and Networking Devices	11	10
	- Meaning of the basic terms: – Network, Internetwork, Protocol.		
	- Types of Connection (Point to Point and Multipoint.)		
	- Types of Computer Network (LAN, MAN, WAN).		
	- Different types of Server: File Server, Application Server, Mail		
	Server, Web Server, Database Server		
	- Introduction and Characteristics of LAN.		
	- LAN Topologies : Bus, Ring, Star, Tree, Mesh		
	- Functions of Various Networking Components: Repeater, Hub,		
	Switch, Router, Bridge, and Gateway		
Unit-3	Network Model	11	17
	- Switching Technique: Circuit, Packet, and Message Switching		
	- Layered Tasks: Sender, Receiver.		
	- OSI Reference Model.		
	- Connection Less Vs Connection Oriented, Reliable Vs Unreliable		
	Connections		
	- IP Packet Format and IP Addressing(IPV4)		
Unit-4	Network Applications	11	17
	- Domain Name System: DNS Basics, Characteristics, Working Of		
	DNS, DNS Hierarchy.		
	- File Transfer Protocol: FTP Basics, FTP Modes, FTP Commands.		
	- Email: Email Basics, Email Structure, How Email Works?		
	- Email Protocol :SMTP,IMAP, MIME and POP		
	- HTTP Protocol & UDP Protocol.		

- 1. Data Communication and Networking, Author Satish Jain / M. Jain, ISBN 81-7656-484-2, BPB Publication.
- 2. Data Communication and Networking, Author Behrouz Forouzan, Tata McGraw Hill Publication



B.C.A. Course: Practical Course No: BCA-CC-507

**Semester:** 05 **Type of Course:** Core Course

**Marking Scheme:** External Examination: 100 + Internal Evaluation: 00 = 100 Marks

Credits: 12 Practical Sessions per Week: 12 Teaching Hours: 180

Hours

Unit	Detailed Syllabus	Teachin	Marks/
		g Hours	Weight
Unit-1	Practical Based on 504	90	50
Unit-2	Practical Based on 505	90	50



### Structure for B.C.A. – CBCS Programme

### Semester-VI (TY)

COURSE	COURSE	SUBJECT	CREDIT
BCA-EC-601	ELECTIVE	Multimedia & Application	02
BCA-FC-602	FOUNDATION		02
BCA-CC-603	CORE	Network Security	03
BCA-CC-604	CORE	Core Java	03
BCA-CC-605	CORE	RDBMS Using Oracle -II	03
BCA-CC-606	CORE	Project Work	03
DCA CC (07	CODE	Practical	12
BCA-CC-607	CORE	(Based on BCA-CC-604 & BCA-CC-605)	12
		TOTAL	28



### MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY

(With effect from Academic Year: 2019-20)

B.C.A. Course: Multimedia & Application Course No: BCA-EC-601

**Semester:** 06 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

Credits: 02 Theory Sessions per Week: 02 Teaching Hours: 30 Hours

creares.	Detailed Syllabus	Teaching	Marks/
Unit		Hours	Weight
Unit-1	Multimedia- the Concept.	8	18
	Introduction		
	Multimedia Definition and Main properties of multimedia		
	system		
	Combination of media		
	Use of multimedia in Education, Entertainment,		
	Advertisement, etc.		
Unit-2	Components of Multimedia-1 (Text and Graphics)	8	18
	22Text		
	22Images and File Format		
	22Graphics and File Format		
	- 🛮 🗗 Basic concept, Digital image representation		
Unit-3	Components of Multimedia-2	7	17
	Digital Audio - Basic sound concept, representation of		
	sound, audio formats		
	22Basic concept of Video		
	☑ ☑ Signal representation and Computer video format		
	- 🛮 🗗 Basic concept of animation and languages		
Unit-4	Data Compression AND Multimedia Applications	7	17
	Compression technique		
	JPEG		
	MPEG		
	Storage Media		
	Application of multimedia		
	General Design Issues		
	Planning of multimedia		
	Design of Multimedia		

#### **Reference Books**

1. Multimedia: Computing, Communications and Application by Ralf Steinmetz and Klara Nahrshedt (Pearson Education Asia)



B.C.A. **Course:** Network Security Course No: BCA-CC-603

Semester: 06 **Type of Course:** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

Credits: 03 **Theory Sessions per Week:** 03 **Teaching Hours:** 45 Hours

Creuits:	Credits: 05 Theory Sessions per Week: 05 Teaching		Marks/
Unit	Detailed Syllabus	Teaching Hours	Weight
Unit-1	Network Security Fundamental.	12	18
	- Concept of Computer Security, Challenges of Computer Security.		
	- The OSI Security Architecture.		
	- Types of Security Attacks: Active Attacks and Passive attacks		
	- Security Services: Authentication, Access Control, Data		
	Confidentiality, and Data Integrity.		
	- A Model for Network Security.		
Unit-2	Cryptography	11	18
	- Concept of Cryptography.		
	- Basic terms: Cryptography, Plaintext, Cipher text, Cipher, Key,		
	Encryption and Decryption.		
	- Cryptography Keys: Public Key and Private Key		
	- Types of Cryptography: Symmetric key, Asymmetric key		
	Cryptography.		
	- Symmetric Cryptography: Substitutuonal and Transposition		
	Cipher.		
Unit-3	Network Device Securities and E-Mail	11	17
	- Switch.		
	- Router.		
	- Network Management System.		
	- Administrative Practice.		
	- Centralize Account Management.		
Unit-4	IP Security, Firewall and IP Security	11	17
	- E-mail Security: S/MIME.		
	- IP Security Overview.		
	- IP Security Architecture.		
	- Application and Benefits of IP Security.		
	- IP Security Services.		
	- Firewall: Introduction, Need for Firewall, Characteristics.		
	- Types of Firewall.		
	- Introduction to Virtual Private Network.		
	- VPN Protocol.		
	- Introduction to Wireless Network Security		

- 1. Cryptography and Network Security, William Stallings Person – Printice Hall Publication
- 2. Data Communication and Networking, Author Behrouz Forouzan, Tata McGraw Hill Publication



### MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY

(With effect from Academic Year: 2019-20)

B.C.A. Course: Core Java Course No: BCA-CC-604

**Semester:** 06 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

Credits: 03 Theory Sessions per Week: 03 Teaching Hours: 45 Hours

Unit	Detailed Syllabus	Teaching Hours	Marks/ Weight
Unit-1	Introduction to Java	12	18
	<ul> <li>History of Java, Features of Java, Applications of Java, Java Virtual Machine (JVM) and Byte Code, Buzz Words.</li> <li>Basics Concept of OOP: Abstraction and Encapsulation, Inheritance and Polymorphism</li> <li>Comparison Between C++ and Java.</li> <li>Data types, Operators.</li> <li>Control Statement, Array, and command line argument.</li> <li>Structure of Java Programming.</li> </ul>		
Unit-2	Programming in Java	11	18
	<ul> <li>Classes, Objects and Methods.</li> <li>Polymorphism: Method Overloading.</li> <li>Constructor: Concept of Constructor, Types of Constructor, Constructor Overloading.</li> <li>Garbage Collection, Finalize() Method.</li> <li>The 'this' keyword.</li> <li>'static' and 'final' keyword.</li> <li>Access Control: Public, Private, Protected, Default.</li> </ul>		
Unit-3	Inheritance and Packages	11	17
	<ul> <li>- Inheritance Basic, Types of Inheritance.</li> <li>- Uses of 'super' keyword.</li> <li>- Method Overriding.</li> <li>- Run Time Polymorphism: Dynamic Method Dispatch.</li> <li>- Abstract Method and Class.</li> <li>- 'final' Keyword with Inheritance.</li> <li>- Defining Package, Understanding of CLASSPATH.</li> <li>- Importing Packages.</li> <li>- Access Protection</li> </ul>		
Unit-4	Interface, Exception Handling and Multi Threading Programming	11	17
	Interfaces: Defining Interface, Implementing Interface.  - Implementation of Multiple and Hybrid Inheritance using Interface.  - Extending Interface  - Exception Handling Fundamentals, Types of Exceptions.  - Trycatch Keyword, Multiple Catch Statements.  - Throw, Throws, Finally Keywords.  - Concept of Multi Threading, Thread Life Cycle.  - The main Thread.  - Creating Thread, Multiple Thread  - Thread Priorities.		

- 1. Complete Reference Java by Herbert Schildt Publisher: TMH
- 2. Programming in JAVA by E-Balaguruswami
- 3. Java Programming Reference by Grant Palmer.



### MAHARAJA KRISHNAKUMARSINHJI BHAVNAGAR UNIVERSITY

(With effect from Academic Year: 2019-20)

**B.C.A. Course:** RDBMS using Oracle-II **Course No:** BCA-CC-605

**Semester:** 06 **Type of Course :** Core Course

**Marking Scheme:** External Examination: 70 + Internal Evaluation: 30 = 100

**Credits:** 03 **Theory Sessions per Week:** 03 **Teaching Hours:** 45 Hours

		Teaching	Marks/
Unit	Detailed Syllabus	Hours	Weight
UNIT-1	Basic PL/SQL Programming	12	18
	- PL/SQL Block Structure		
	- Control Structure		
	- Implicit Cursor Programming		
	- Explicit Cursor Programming		
	- Parameterize Cursor and Cursor For loop		
UNIT-2	Advance PL/SQL Programming	11	18
	- Exception Handling		
	- Stored Procedure and Function		
	- Trigger		
	- Data Concurrency and locking		
	- Package		
UNIT-3	INTRODUCTION TO DBA and DBA Activity	11	17
	- Role of DBA.		
	- Users: Creating a new user, grant command, deleting		
	user.		
	- Privileges: System privileges, object privileges,		
	Assigning object privileges to a user, Viewing User &		
	privileges, revoking a system & an object privileges.		
	- Role: Creating a role, Granting privileges & roles to a		
	role, granting role to a user, viewing the role of a		
	user.		
	- Database Backup and Recovery		
	- Types of Failure		
	- Data structure used for Database recovery		
*********	Import and export		4=
UNIT-4	Data warehousing and Data Mining	11	17
	- Data ware housing Definition, usage and trends		
	- DBMS vs. data warehouse, Data marts, Metadata		
	- Data warehouse architecture		
	- Design and construction of data warhouse		
	- Introduction to data mining		
	- Classification and Applications of data mining system		

#### **REFERENCE BOOKS**

- 1. Data Warehousing, Data Miniing and OLTP; Alex Berson, 1997, McGraw Hill.
- 2. Learn Oracle 8i. By Jose A. Ramalho. Published by: BPB
- 3. SQL in 21-Days Techmedia
- 4. PL/SQL in 21 Days Techmedia
- 5. SQL, PL/SQL:THE PROGRAMMING LANGUAGE OF ORACLE By Evan Bayross



**B.C.A. Course:** Project Work **Course No:** BCA-CC-606

**Semester:** 06 **Type of Course** : Core Course

Marking Scheme: External Examination: 70 + Internal Evaluation: 30 = 100 Credits: 03

#### **Detailed Syllabus**

The objectives of the project is to help the student develop the ability to apply theoretical and practical tools/techniques to solve real life problems related to industry, academic institutions and small business solution.

Internal Evaluation scheme: 30 Marks

Submission of project proposal

Progress Report every month (3 Progress Report)

Term End Evaluation 70 Marks:

PROJECT REPORT EVALUATION - 30 MARKS

ACTUAL PROJECT EVALUATION AND VIVA - 40 MARKS

#### Preparing project report

Student have to prepare project report according given suggestive structure of project report.

Title page

Certificate of work

Acknowledgment

Table of content

Table of Figures

#### Chapter-1 (Introduction)

Background, Objective, purpose, scope, applicability

Chapter-2 (Requirement And Analysis)

Problem definition, Requirement specification, Hardware Software Requirement.

Planning and Scheduling

Chapter-3 System design

Over all System design using designing Tools

**Data Dictionary** 

Input /Output Design

Chapter -4 Testing and implementation

Testing Approach used

Test cases

Implementation Approaches

Chapter-5

Conclusion

Limitation of system

Future Scope of system

**Bibliography** 

Student have to prepare 2 – copies of report,  $1^{st}$  copy has to submit in college for evaluation ( must be in hard binding) and  $2^{nd}$  copy for personal reference.



**B.C.A. Course:** Practical **Course No:** BCA-CC-607

**Semester:** 06 **Type of Course:** Core Course

**Marking Scheme:** External Examination: 100 + Internal Evaluation: 00 = 100 Marks

Credits: 12 Practical Sessions per Week: 12 Teaching Hours: 180 Hours

Unit	Detailed Syllabus	Teaching	Marks/
		Hours	Weight
Unit-1	Practical Based on 602	90	50
Unit-2	Practical Based on 603	90	50